



# Solveig Multimedia

## AVI Trimmer Component

Developer Reference Manual

*Copyright © 2004-2005 Solveig Multimedia. All rights reserved.*

---

### Notices

For information contact Solveig Multimedia: [info@solveigmm.com](mailto:info@solveigmm.com)

For Technical Support, contact Solveig Multimedia: [support@solveigmm.com](mailto:support@solveigmm.com)

More information can be found at <http://www.solveigmm.com>

### Version

Software version - 1.00 beta;

Document version - 1;

Document date - 2005.12.23;

### Introduction

SolveigMM AVI Trimmer Component is an engine designed for nonlinear editing of AVI files, implemented as COM object based on Microsoft® DirectShow®. Version 1.0 allows cutting the part of an input AVI file with specified start/stop time positions and save it to an output AVI file.

## Features

- Provides special methods to control the trimmer COM object settings (file names, start/stop positions, etc.)
- Supports native DV AVI format (both Type 1 and Type 2 in Microsoft® terms)
- Supports AVI with any video/audio content
- Does not involve decoding/encoding procedures
- Performs the trimming process starting with K frame

## Using SolveigMM AVI Trimmer engine

The **SolveigMM AVI Trimmer Application** sample code provides the main guidelines for using SolveigMM AVI Trimmer engine.

The DirectShow® Filters, which are obligatory necessary for the functioning of the engine: **SolveigMM AVI Trimmer Filter**, **SolveigMM AVI File Writer**. Others necessary filters must be shipped with DirectX 8.0 or higher: **File Source (Async.)**, **AVI Splitter**, **DV Splitter**, **AVI Mux**, and **File Writer**.

To create SolveigMM AVI Trimmer object, call **CoCreateInstance**.

<b>CLSID</b>	<b>CLSID_TrimmerObjControl</b> {B61C3708-CAA8-48CA-9D9C-682D0A5A3852};
<b>Interfaces</b>	<a href="#">ITrimmerObjControl</a>
<b>Executable</b>	AVITrimmerCOM.dll

## ITrimmerObjControl interface

The *ITrimmerObjControl* interface is a specific to the SolveigMM AVI Trimmer engine. The *ITrimmerObjControl* interface is exposed by the SolveigMM AVI Trimmer object and provides methods to set filter parameters (file names, start/stop positions, callback interface, etc.).

IID of ITrimmerObjControl interface is:

IID\_ITrimmerObjControl  
{46357DCD-97E4-4947-B5BC-FFC1DC974C34};

## Methods description

IUnknown methods	Are defined by COM documentation.
IDispatch methods	Are defined by COM documentation.
ITrimmerObjControl methods	Description
<b>put_InputFN</b>	Specifies an input filename of AVI to be processed
<b>put_OutputFN</b>	Specifies an output AVI filename

<b>put_StartPosition</b>	Specifies a start time position of AVI part to be trimmed
<b>put_StopPosition</b>	Specifies a stop time position of AVI part to be trimmed
<b>SetCallback</b>	Specifies ITrimmerObjControlCB callback interface
<b>Start</b>	Starts a trimming process
<b>Stop</b>	Stops a trimming process
<b>get_InputFN</b>	Retrieves an input filename of AVI to be processed
<b>get_OutputFN</b>	Retrieves an output AVI filename
<b>get_StartPosition</b>	Retrieves a current start time position of AVI part
<b>get_StopPosition</b>	Retrieves a current stop time position of AVI part
<b>get_Status</b>	Retrieves a percentage of a trimming performance
<b>get_StreamLength</b>	Retrieves a duration of the first stream in an input AVI file

## **ITrimmerObjControl::put\_InputFN**

[ITrimmerObjControl interface](#)

The **put\_InputFN** method specifies an input filename of AVI to be processed.

### **Syntax**

```
HRESULT put_InputFN (
    BSTR newVal
);
```

### **Parameters**

**newVal**  
[in] –Source filename.

### **Return Value**

Returns S\_OK;

## **ITrimmerObjControl::put\_OutputFN**

[ITrimmerObjControl interface](#)

The **put\_OutputFN** method specifies an output AVI filename.

### **Syntax**

```
HRESULT put_OutputFN (
    BSTR newVal
);
```

### **Parameters**

**newVal**

[in] – File name for a destination AVI.

### Return Value

Returns S\_OK;

## **ITrimmerObjControl::put\_StartPosition**

[ITrimmerObjControl interface](#)

The **put\_StartPosition** method specifies a start time position of AVI part to be trimmed.

### Syntax

```
HRESULT put_StartPosition (  
    double newVal  
);
```

### Parameters

newVal

[in] – Start time position for AVI part to be trimmed in seconds.

### Return Value

Returns S\_OK;

### Remarks

Milliseconds are specified after the decimal point. For example the value 1234.25 means 1234 seconds and 25 milliseconds. SolveigMM AVI Trimmer engine Version 1.0 starts the trimming process from the K frame. If a K frame time position does not match with newVal, then resulting AVI will be started with a previous K frame. For more information, see **SolveigMM AVI Trimmer User Guide**.

## **ITrimmerObjControl::put\_StopPosition**

[ITrimmerObjControl interface](#)

The **put\_StopPosition** method specifies a stop time position of AVI part to be trimmed.

### Syntax

```
HRESULT put_StopPosition (  
    double newVal  
);
```

### Parameters

newVal

[in] – Stop time position for AVI part to be trimmed in seconds.

### Return Value

Returns S\_OK;

### Remarks

Milliseconds are specified after the decimal point. For example the value 1234.25 means 1234 seconds and 25 milliseconds.

## **ITrimmerObjControl::SetCallback**

[ITrimmerObjControl interface](#)

The **SetCallback** method specifies [ITrimmerObjControlCB](#) callback interface.

### **Syntax**

```
HRESULT SetCallback (  
    ITrimmerObjControlCB * pITrimmerCallback  
);
```

### **Parameters**

pITrimmerCallback

[in] – Pointer to an [ITrimmerObjControlCB](#) interface containing the callback method.

### **Return Value**

Returns an **HRESULT** value. The possible values are as follows:

<b>Value</b>	<b>Description</b>
S_OK	Success.
E_POINTER	NULL pointer argument.

### **Remarks**

If you do not need the callback, you do not need call this method.

## **ITrimmerObjControl::Start**

[ITrimmerObjControl interface](#)

The **Start** method starts a trimming process.

### **Syntax**

```
HRESULT Start ();
```

### **Parameters**

This method takes no parameters.

### **Return Value**

If the method succeeds, it returns S\_OK. If it fails, it returns an error code.

### **Remarks**

Call this method after all parameters will have been set. If callback method has been set, ITrimmerObjControlCB::OnError method will be called if an error occurs while Start method executing.

## **ITrimmerObjControl::Stop**

[ITrimmerObjControl interface](#)

The **Stop** method stops a trimming process.

### **Syntax**

```
HRESULT Stop ();
```

### **Parameters**

This method takes no parameters.

### **Return Value**

If the method succeeds, it returns S\_OK. If it fails, it returns an error code.

## **ITrimmerObjControl::get\_InputFN**

[ITrimmerObjControl interface](#)

The **get\_InputFN** method retrieves an input filename of AVI to be processed

### **Syntax**

```
HRESULT get_InputFN (  
    BSTR *pVal  
);
```

### **Parameters**

pVal  
[out] –Pointer to a variable that receives the file name.

### **Return Value**

Returns following **HRESULT** values:

<b>Value</b>	<b>Description</b>
S_OK	Success.
E_POINTER	NULL pointer argument.

## **ITrimmerObjControl::get\_OutputFN**

[ITrimmerObjControl interface](#)

The **get\_OutputFN** method retrieves an output AVI filename.

### **Syntax**

```
HRESULT get_OutputFN (  
  BSTR *pVal  
);
```

#### Parameters

pVal  
[out] – Pointer to a variable that receives the file name.

#### Return Value

Returns following **HRESULT** values:

Value	Description
S_OK	Success.
E_POINTER	NULL pointer argument.

### **ITrimmerObjControl::get\_StartPosition**

[ITrimmerObjControl interface](#)

The **get\_StartPosition** method retrieves the current start time position of AVI part.

#### Syntax

```
HRESULT get_StartPosition (  
  double *pVal  
);
```

#### Parameters

pVal  
[out] – Pointer to a variable that receives the start time position.

#### Return Value

Returns following **HRESULT** values:

Value	Description
S_OK	Success.
E_POINTER	NULL pointer argument.

### **ITrimmerObjControl::get\_StopPosition**

[ITrimmerObjControl interface](#)

The **get\_StopPosition** method retrieves the current start time position of AVI part.

#### Syntax

```
HRESULT get_StopPosition (  
double *pVal  
);
```

#### Parameters

pVal  
[out] – Pointer to a variable that receives the stop time position.

#### Return Value

Returns following **HRESULT** values:

Value	Description
S_OK	Success.
E_POINTER	NULL pointer argument.

### **ITrimmerObjControl::get\_Status**

[ITrimmerObjControl interface](#)

The **get\_Status** method retrieves the percentage of a trimming process.

#### Syntax

```
HRESULT get_Status (  
long *pVal  
);
```

#### Parameters

pVal  
[out] – Pointer to a variable that receives the percentage of a trimming process.

#### Return Value

Returns an **HRESULT** value. The possible values are as follows:

Value	Description
S_OK	Success.
E_POINTER	NULL pointer argument.

### **ITrimmerObjControl::get\_StreamLength**

[ITrimmerObjControl interface](#)

The **get\_StreamLength** method retrieves the duration of the first stream in an input AVI file.

#### Syntax

```
HRESULT get_StreamLength (  
double *pVal  
);
```



## Parameters

pVal

[out] – Pointer to a variable that receives the duration of the stream, in seconds

## Return Value

Returns an **HRESULT** value. The possible values are as follows:

Value	Description
S_OK	Success.
E_POINTER	NULL pointer argument.

## ITrimmerObjControlCB interface

The *ITrimmerObjControlCB* interface is specific to the SolveigMM AVI Trimmer engine. *ITrimmerObjControlCB* interface provides callback methods for the application that must implement this interface if it calls *ITrimmerObjControl::SetCallback* method.

IID of *ITrimmerObjControlCB* interface is:

IID\_ITrimmerObjControlCB

{33968711-8887-46D4-A71B-9B1B061EEDCA};

## Methods description

IUnknown methods	Description
<b>QueryInterface</b>	Retrieves pointers to supported interfaces.
<b>AddRef</b>	Increments reference count.
<b>Release</b>	Decrements reference count.
ITrimmerObjControlCB methods	Description
<b>OnStart</b>	Called after the trimming process has actually been started
<b>OnStop</b>	Called after the trimming process has actually been finished
<b>OnError</b>	Called if a significant error occurs in the trimmer object

## ITrimmerObjControlCB::OnStart

[ITrimmerObjControlCB interface](#)

The **OnStart** method informs the application that the trimming process has been successfully started.

## Syntax

```
HRESULT OnStart ();
```

## Parameters

This method takes no parameters.

**Return Value**

Returns an **HRESULT** value.

**Remarks**

SolveigMM AVI trimmer COM object v.1.0 does not process **HRESULT** value being returned by this method.

**ITrimmerObjControlCB::OnStop**

[ITrimmerObjControlCB interface](#)

The **OnStop** method informs the application that the trimming process has been successfully stopped.

**Syntax**

```
HRESULT OnStop ();
```

**Parameters**

This method takes no parameters.

**Return Value**

Returns an **HRESULT** value.

**Remarks**

SolveigMM AVI trimmer COM object v.1.0 does not process **HRESULT** value being returned by this method.

**ITrimmerObjControlCB::OnError**

[ITrimmerObjControlCB interface](#)

The **OnError** method informs the application that Error has been occurred.

**Syntax**

```
HRESULT OnError(  
    HRESULT hr,  
    BSTR Val  
);
```

**Parameters**

hr  
[in] – An error code.  
Val  
[in] –An error text description.

**Return Value**

Returns an **HRESULT** value.

**Remarks**

SolveigMM AVI trimmer COM object v.1.0 does not process HRESULT value being returned by this method.